

Kevin Hamilton

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Bratislava

Artists

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## Statement

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### Project Title:

CHRONOZONE 4: ZENO BOUNDARY. Psycho-geography project

### Idea:

Reaching the boundary of space with the eye, but not the body. Interplanetary landings by probes on distant planets often result in a 360 degree panoramic photograph, collaged by scientists in order to image strange horizons for curious earthlings. Likewise, I wish to introduce into Mobile Studios' routine a sort of horizon-imaging device, contingent upon the bodies of participants.

### Project Description:

CHRONOZONE 4 consists of a set of digital still cameras, designated for use in the creation of a unique image-map. I ask participants to follow these instructions:

- 1 - Take a digital camera. Then choose a straight walking path that leads away from Mobile Studios. Stand at the start of that path, and notice with your eyes where this path must end, where the body will meet a barrier that would require stopping or changing direction.
- 2 - Point your camera at that endpoint, and snap a picture.
- 3 - Next, walk exactly halfway to the endpoint. Aim your camera at the endpoint, and snap a picture.
- 4 - From your new position, walk again halfway to your endpoint. Aim your camera at the endpoint, and snap a picture.
- 5 - Repeat steps 3 + 4 as long as you can, growing ever closer to your destination, but never reaching it.
- 6 - Return to the Mobile Studios, and upload your images to the computer.

The computer will construct from the accumulated images of all participant walks THREE animated movies:

- A - An animated loop of each trajectory, zooming in from start to endpoint of each path.
- B - An animated loop that spirals out from Mobile Studios, showing first each participant's first image, then each participant's second image, then the third, and so on, until there are none left.
- C - An animated loop that combines the images from all locations of the Mobile Studio; the first



images of Bratislava's walks will be followed by the first images of walks from other cities, then the second image-stops of Bratislava, then the second image-stops of walks from other cities, and so on.

## CV

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Kevin Hamilton / artist

USA

nationality: American

### **education**

2000 Massachusetts Institute of Technology, Visual Arts Program. S.M. Visual Studies

1996 Rhode Island School of Design. BFA Painting

### **project overview**

#### TEACHING

02- University of Illinois, Urbana-Champaign. School of Art + Design. Assistant Professor, New Media and Painting

01-02 Grand Valley State University, Michigan. Visiting Professor for Foundations

00-01 Gordon College, Massachusetts. Adjunct Instructor of New Media, Drawing

99-02 Rhode Island School of Design. Summer Pre-College Instructor

#### ORGANIZING

02- Coordinator, Program in Temporary Site-Based Artwork, Siebel Center for Computer Science

04 Symposium Co-Coordinator, Walking as Knowing as Making: a Peripatetic Exploration of Place

04 Project Co-Coordinator, Examining Utopia: Kabakov's Palace of Projects

03 Lecture Series Co-Coordinator, Real Life : Expanded Economies of Cultural Production

#### GROUP EXHIBITIONS

06 New Media / New Works, Arts Interactive Gallery, Boston

05 Welcome to Fusedspace Database. Stroom den Haag, Netherlands

05 Balance and Power: Performance and Surveillance in Video Art. Krannert Art Museum, IL.  
(Michael Rush, curator)

04 When Contemporary Art Speaks, Indianapolis Museum of Contemporary Art

04 Ordinary Aura. Urban Institute for Contemporary Art, Grand Rapids, MI

04 Psy.Geo.Provflux. The Steelyard, Providence, RI



- 04 Version>4: Invisible Networks. Chicago Cultural Center, Chicago, IL
- 04 Action Packed. Marshall Arts, Memphis, TN
- 04 Ciberart Bilbao. Mercado del Ensanche, Bilbao, Spain
- 03 MAD '03. Museo del la Universidad de Alicante, Madrid, Spain
- 03 Eshow. Krannert Art Museum, IL (Barry Blinderman, curator)
- 03 In Out 2003. International Festival of the Digital Image, Prague (with Mária Corejová)
- 03 Detroit International Film and Video Festival
- 02 The Meijer Project. Dynamite Project Space. Grand Rapids, MI

#### PUBLIC PROJECTS

- 05 Chronozone 3, sited performance for Multiplace Festival, Bratislava, Slovakia
- 04 Chronozone 1, sited performance for Glowlab's Psy.Geo.Conflux at Participant, Inc. New York
- 04 Breaking, broadcast on WFMU by DJ / curator Kenneth Goldsmith
- 02 Blue Bridge. commissioned site project and television broadcast, Alliance for Community Media Conference, Grand Rapids MI
- 00 Quad for Crowds. commissioned performance, Los Angeles CA

#### ONLINE EXHIBITIONS

- 04 Bodybuilder and Sportsman Gallery website. Chicago, IL
- 04 Fusedspace. online competition by V2, Stroom, Doors of Perception in Netherlands.
- 04 Drain Magazine. Issue 2: Remote Control
- 04 Digital Visions 2004. University of British Columbia, Canada
- 04 Slowtime: Quicktime as Artistic Medium. MediaCentre at Le Musee di-visioniste
- 03 Rhizome Artbase

#### SOLO EXHIBITIONS

- 06 Gahlberg Gallery, College of DuPage. Glen Ellyn, IL
- 06 Design Factory, Bratislava, Slovakia
- 03 New Catalogue Viewing Room. Chicago, IL
- 03 Trinity College, Palos Heights, IL